

TEERU THE OUTGAST

Teeru is heir to a long line of <u>River-Priests</u>. His <u>wild and uncontrolled</u> manifestations of <u>water magic</u> caused him much trouble and led him to flee from his village and live like a traveling <u>hermit</u>. He <u>collects stories</u> from people he meets and secretly <u>dreams</u> of being a hero.

TRAITS:

River-Priest: +1 Wild and uncontrolled: +2 Water magic: +1 Collects stories: +1 Dreams of being a hero: +1

Traits: 8 dice pool: 7 dice